PATENT APPLICATION FEE DETERMINATION RECORD 10685026 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE __ (Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE 30 BASIC FEE 385.00 BASIC FEE 770.00 NUMBER FILED NUMBER EXTRA **FOR** OR TOTAL CHARGEABLE CLAIMS 10 30 minus 20= X\$ 9= X\$18= 120 OR u minus 3 = INDEPENDENT CLAIMS X43= X86= OΒ MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR 031 OTHER THAN `CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY ᠐ᢧ OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **AFTER** PREVIOUSLY **EXTRA** MENDMENT FEE FEE PAID FOR AMENDMENT Total Minus X\$ 9= X\$18≥ OR Minus Independent X43= X8B+ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTA TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AFTER AMENDMENT **EXTRA** AMENDMENT PAID FOR FEE FEE 3 0 50 Minus Total ** X\$ 9= X\$18= OR 4 Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL .5-0 OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL EN PREVIOUSLY AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the intry in column 1 is less than the entry in column 2, write "o" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

TOTAL

ADDIT. FEE

TOTAL

ADDIT. FEE

Application or Docket Number